

Parent object

Child object

Child-child object

S	T	C	<b>mem (5)</b>	28	
S	T	C	<b>avail (5)</b>	3	
<input type="checkbox"/>			available physical memory (5)		
<input type="checkbox"/>			available swap memory (5)		
<input type="checkbox"/>			available total memory (5)		
-	S	T	C	<b>free (5)</b>	5
<input type="checkbox"/>	S	T	C	<b>phys (5)</b>	1
+	S	T	C	<b>total (5)</b>	1
<input type="checkbox"/>			free physical memory (5)		
<input type="checkbox"/>			free total memory (5)		
<input type="checkbox"/>			free swap memory (5)		
-	S	T	C	<b>icsw</b>	12
+	S	T	C	<b>collserver</b>	5
+	S	T	C	<b>logserver</b>	5
+	S	T	C	<b>meta-server</b>	2
-	S	T	C	<b>used (5)</b>	8
+	S	T	C	<b>phys (5)</b>	1
+	S	T	C	<b>total (5)</b>	1
<input type="checkbox"/>			used physical memory (5)		
<input type="checkbox"/>			used total memory (5)		
<input type="checkbox"/>			memory used for buffers (5)		
<input type="checkbox"/>			memory used for caches (5)		
<input type="checkbox"/>			shared memory (5)		
<input type="checkbox"/>			used swap memory (5)		